------------EVENT-----------------

\*Whilst whittling at a block\*

I'm in a graveyard at the foot of the mountain my family reside communing with the spirits of my ancestors that have not passed on, when a gang of rowdy peasants come in and start acting disrespectfully towards me saying that my kind of person is not welcome here and that the magic I practise is not natural. I try to placate the situation and tell them I'm only a shaman, and that I commune with the dead to help them pass on, and I ask if there is anyone here they care about. They deride this remark and say that this graveyard full of rival clan members and they hope that they would never be at rest. I tell them to stop and think on where they are and to have some respect for the dead, so they start making fun of me and goading me. This doesn't rile me so they get shaken and leave and I return to my talks. Just when I go to leave about an hour later, the peasants return with a ronin to challenge me to a duel (I don't want to die if I lose). Either way in the resulting fight a tombstone is broken (by whom is also left up to you) and the spirit of Amidamaru is unleashed and he has unfinished business I am now oathed to help him with.

Amidamaru is waiting for his childhood friend Mosuke to return to the spot he is and give him his sword but Mosuke passed on a long time ago. In this tl;dr version afterwards the family call upon the spirit world for Mosuke to return for a bit and say hello to Amidamaru and he tells him where he hid the sword after he found Amidamaru's dead body. Though it might need a polishing ...

Though even after this he is still restless for some reason so offers to be my guardian spirit until he knows why he can't pass on

Amidamaru was training to be a samurai when he was still very young in order to drive away bandits and protect the orphans he was living with. He always used to break his katana when he was young and his friend [Mosuke](http://shamanking.wikia.com/wiki/Mosuke) would always make a new sword. But they were too poor to afford quality steel and Amidamaru was an honorable samurai who refused to steal swords from the corpses and skeletons that were found scattered across the land at the time.

Mosuke, being a very skilled swordsmith, was able to make a sword using his father's knife. Amidamaru was grateful for the sacrifice that Mosuke made. He even shed a tear though Amidamaru pretends that it was the rain and the katana was named "[Harusame](http://shamanking.wikia.com/wiki/Harusame)"(春雨). meaning "Spring Rain".

When both Amidamaru and Mosuke grew older, they were employed by a daimyo who was impressed with Amidamaru's skills as a samurai and Mosuke's skills as a swordsmith. They worked for him happily, but it did not last long. One night, Amidamaru found out about the daimyo's greed when he asked him to kill his best friend Mosuke so he won't be able to make a sword which would be better than Harusame. Amidamaru was at a dilemma because he owes unrequited loyalty to both the daimyo and his best friend.

Amidamaru and Mosuke met at the tree on Monument Hill where Amidamaru told Mosuke what the daimyo told him. At first Mosuke asked Amidamaru to just kill him, because an order from a daimyo was an absolute order for a samurai. Amidamaru, being so loyal to his best friend Mosuke, told him to run away and that he would accept the crime. Mosuke asked him to give him the Harusame so he could fix it up and give it to him later that night. Amidamaru agreed and he gave Mosuke his oath that he would wait for him at that very same spot later on. Unfortunately, someone spied on their conversation and informed the daimyo, who ordered his men to kill Mosuke. The men then went up the hill to kill Amidamaru, but Amidamaru killed them all before dying from exhaustion.